



What's New in OneTouch Suite® 4.2

General Suite

- Error logging now centralized to eeeError.log file; unnecessary entries no longer created in Windows Event Viewer.

Databases

- To prevent RAM monopolization, maximum SQL Server memory usage now restricted to 2048 MB for 32-bit architecture and 50% of available server memory for 64-bit OSs.
- Sales Information In District view now accurately reports item cost.
- Voided sales now reliably synchronize with Home Office.
- Improved batch settlements by front loading database intensive work to send pre-generated message before submission to ccEngine.

Reporting

- *Register Shift* modified to display proper ROA data when credits applied by multiple cashiers on same shift.
- *Fuel Usage Summary* optimized; invoice generation now 5 -10 times faster.
- *Statements* prior balance value now only includes transactions from last invoice period rather than occasionally including one or more transactions from a non-related invoice period.

DataManager

- Inventory item counts exceeding 100k now supported.
- PIN leading zeros no longer removed.
- Processing credits against unpaid return/negative invoices now properly handled.
- Adding item Retail Price and Cost values up to 99,999.999 now supported.
- Invoice amounts now match statement balances; tax rounding issues resolved.

Pedestal

- User now notified when card ineligible to purchase any product on selected dispenser.
- Dispenser authorizations up to \$99,999.99 now functioning as intended.
- Backwards compatibility with older card readers now has improved reliability.
- Option available to allow customers to enter preset amount at pump before fueling.

Pump Toolbar

- Option added to prompt for a memo before authorizing dispenser.



Register

- Prepay timeouts where change returned to customer now correctly reflected on *Daily Shift* report.
- Private cards now strictly enforced as an invalid tender type for ROA POS transactions.
- Option added to allow voiding of sales with fuel items.
- Private gift card balance now accurately updated to reflect refund when prepays time out.
- Prepay refunds and voids can now be issued to credit cards with PAN purging enabled.
- Voids now restricted to originating terminal or shift to avoid cash overage/shortage problems; all cash to be exchanged now accurately reflected in cashier instructions for voiding checks and cash and debit w/cash back transactions.
- Voiding of sales containing one or more proprietary gift cards as line items no longer supported; any attempt will be explicitly rejected.

ccEngine

- Automatic batch close process now able to better handle failed attempts and will continue to attempt batch close until successful
- Dispenser rounding will no longer cause settled credit card charge to differ from sale total; dispenser totals always used as preferred settlement total, regardless of dispenser internal rounding rules.
- Improved batch settlements by front loading database intensive work to send pre-generated message before submission to ccEngine.

cpController

- Radiant POS store locations processing proprietary returns to database will no longer have returned value added to customer balance.
- Wrong card Track 2 data no longer occasionally written to database.

EEE Configurator

- When adding dispensers, conventional DPT Type ID value now defaults to '1' unless otherwise specified.
- 800x600 main panel resolution now supported.
- Effected Payment Processor modifications now also modify active record in Payment Processors table.
- CRINDs on channels 3 and 4 now configurable without direct database manipulation.

EEE Error Viewer

- Control Panel now displays newly added applications eligible for licenses.
- Windows 7 version of aerial fonts now deployed to prevent font errors.
- Popup notifications no longer overpower active Windows form.

tPortController

- Midax MAX Discount prompt no longer displays Max Loyalty Points value.

ccToolkit

- Improved batch settlements by front loading database intensive work to send pre-generated message before submission to ccEngine.

